### Air Force Life Cycle Management Center

Providing the Warfighter's Edge

# Advanced Simulation Platform for Experimentation (ASPEx)

Controlled by: AFLCMC/XA UNCLASSIFIED Distribution/Dissemination Control: Distribution A. Approved for public release; distribution unlimited; 27 Apr 2023. POC: Jacob Miracle, jacob.miracle@us.af.mil

AIR FORCE LONC

Jacob Miracle Scott Burdick AFLCMC/XA







- Need
- What is ASPEx?
- EAAGLES
- ASPEx Status
- Infrastructure
- ASPEx Teams
- XA Experimentation
- POCs

2



### **Need Statement**



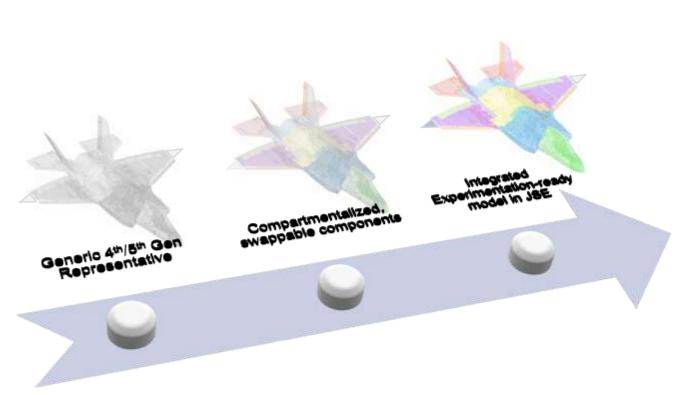
- Experimentation capabilities within the Joint Simulation Environment (JSE) specifically supporting emerging requirements and/or capabilities
- Ability to incorporate models from emerging platforms/capabilities in JSE to shape Fighter-in-a-Box (FIAB) development and/or requirements
- Analysis supporting product integration within JSE what are the limits?
- Continued evolution of AF JSE knowledge base
  - SW development growth
  - GRID integration experience
  - Government-owned expertise supporting AF JSE development



## What is ASPEx?



- What is the Advanced Simulation Platform for Experimentation (ASPEx)?
  - Blue capability can represent 5<sup>th</sup> Gen and beyond
  - Compartmentalized EAAGLES-based product with swappable components
  - Supports high-fidelity model integration into JSE
  - "Pre-FIAB" JSE integration for emerging capabilities



**UNCLASSIFIED** 

High Fidelity representation in JSE; early analysis/integration and requirements shaping

Províding the Warfighter's Edge

4







Serving as a simulation design pattern it provides a structure for constructing simulation applications. The framework aids the design of robust, scalable, virtual, constructive, stand-alone, and distributed simulation applications. It leverages modern object-oriented software design principles while incorporating fundamental real-time system design techniques to meet human interaction requirements.

#### Station Simulation (Auto) Pilot Model Controls & Displays Simulation Time Real-time Onboard Computers functions OTW Cycles, Frames, Ownship Ptr Displays Nav Systems Phases Controls & I/O Devices Environments Routes Displays Interface Player List Datalinks Interoperability Networks Player Radios DIS Player Gimbals/Antennas HLA Sensors Player ... Stores/Weapons Player **R/F Signature** Player Indicates Multiple Systems Dynamics Model **JSBSim**

UNCLASSIFIED

**EAAGLES**: Extensible Architecture for the Analysis and Generation of LinkEd Simulations

- Managed by AFLCMC/XA
- Framework that underpins multiple Man-inthe-Loop applications, including ASPEx

Providing the Warfighter's Edge

### ASPEX – status



- Platform-agnostic blue model integrated in GRID and available for use
  - Registers as a GRID entity / Publishes Entity State
  - Utilizes GRID LOS Service

U.S. AIR FORCE

- Works with GRID RF Service / GRID RCS Service
- 5<sup>th</sup> Gen-representative, platform agnostic platform available for: 1) use in JSE, and 2) advanced capability experimentation/integration
- Compartmentalized models with pull-and-replace capabilities
- Agile capabilities to identify potential integration challenges early in the acquisition process
- Complete unclassified GRID integration
  - GRID Environment Services
  - GRID Zones
  - GRID Laser
  - GRID Designator
  - GRID Endgame
  - GRID IR
- Full Integration and test with GSI Testbed 1.0



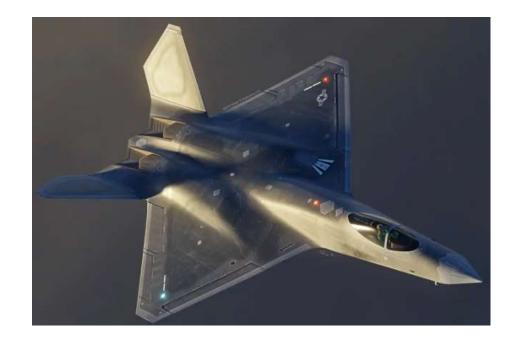
Platform-agnostic Blue capability; integrated in GRID by Spring 2023

Providing the Warfighter's Edge



## ASPEX – status (cont.)





Providing future platforms and capabilities with "firstlook" JSE capabilities

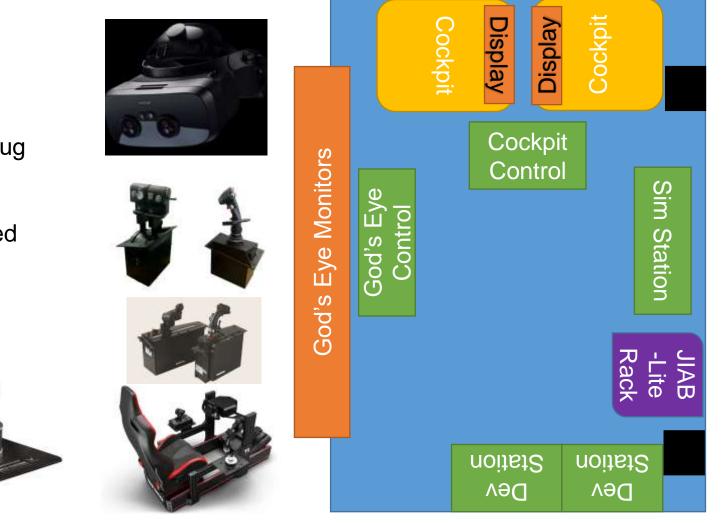
- Supporting emerging platforms/capabilities: pre-FIAB JSE integration and experimentation
  - "Early look" in JSE
  - What are potential barriers to success?
  - Analysis supports requirements; shapes environment needs
  - Provides platforms with JSE-integrated early system models; can be leveraged for FIAB development and/or integration
  - Opportunities: high fidelity modeling in JSE; positioned to provide "first look" capabilities



## **Experimentation Lab Overview**



- Two cockpits are main test / deploy assets
  - 4k touchscreens
  - HOTASes
  - Mixed reality headsets
- God's Eye is for Situational Awareness / Debug Displays
- Sim Stations for Development Test
- Dev Stations for developer debug / non piloted assets
- Supports ASPEx Development & Test



Províding the Warfighter's Edge

### **ASPEx Development Teams**



#### **EAAGLES Management Team**



**U.S. AIR FORCE** 

Manage Simulation Framework Core capability shared across applications Time based, real-time, faster than real time Enables shared performance and capability gains, compartmentalization of models

#### **Pipeline Management**



DevSecOps Pipeline ensuring CI/CD & code security Details and implementation of ASPEx pipeline

#### **GRID Install, Test, Integration**



Register as GRID entity Utilizes GRID LOS Service Works with GRID RF Service / GRID RCS Service GRID IR Service GRID Environment Services GRID Zones GRID Laser GRID Designator GRID Endgame

#### ASPEx Team 1



Generic 5th Gen type fighter GRID integration / GSI conformance Ready for Early JSE integration JSE force multiplier MITL Blue Model

#### ASPEx Team 2



Integrated Model Capabilities for Experimentation GRID integration / GSI conformance SPO support Early JSE integration understanding & support JSE force multiplier Capability analysis Weapon interfacing / test EW/RF experimentation

#### Data Links



Expanding into emerging datalinks Capabilities for Datalink experimentation Full-featured multi-datalink models and simulation

Províding the Warfighter's Edge



### XA Experimentation



- Established space, HW, systems and personnel to perform <u>analysis, prototyping and Proof of Concept activities</u> for platforms in development
- Experimentation wants to know: on platforms, what are potential barriers to success?
- Strategies employed to provide early analysis <u>before</u> aircraft vendors have "FIABs"
- Experimentation outputs inform <u>investment decisions for environment development, evolution (as well as</u> <u>platform modeling)</u>
- Establishment and exercise of the DoD-Mandated DSO process for software development; utilization of the XA DSO Distillery for unclassified software development and MBSE
- Advancement of the Extensible Architecture for the Analysis and Generation of LinkEd Simulations (EAAGLES) simulation software framework for cross-cutting JSE utilities <u>emulative platforms, data links, integration</u> <u>capabilities</u>
- Full GRID compliance, including GSI test bed and exercising JSE-native applications

Working with platforms to model capabilities within JSE; identify potential integration challenges & solutions <u>early</u> in acquisition process









### Jacob Miracle

- Jacob.Miracle@us.af.mil
- Kevin McFarland
  - <u>Kevin.Mcfarland.1@us.af.mil</u>
- John Pugnale
  - John.Pugnale.1@us.af.mil
- Scott Burdick
  - <u>Scott.Burdick.4@us.af.mil</u>







Províding the Warfighter's Edge